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initiating said refresh during a time period between said first predetermined time slot and a second predetermined time slot without delaying said data access.

4. (Amended) The method of claim 1 further comprising determining whether said data access command conflicts with said refresh.

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8. (Amended) The method of claim 7 further comprising:
determining that a second data access command has been applied to said command/address bus at said next available time slot; and
determining whether said second data access command conflicts with said refresh.

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13. (Amended) A system for refreshing memory cells of a dynamic random access memory (DRAM) comprising:
a memory array containing said memory cells;
a communication link for delivering data access commands to said DRAM on predetermined time slots; and
a controller for operating said memory array in accordance with said data access commands, wherein
said controller is configured to determine that said memory cells require a refresh, and wherein

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said controller is configured to initiate said refresh at a predetermined time and without delaying a data access triggered by a data access command.

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35. (Amended) An integrated circuit semiconductor device containing a system for refreshing memory cells of a dynamic random access memory (DRAM), said integrated circuit semiconductor device comprising:

a memory array containing said memory cells;

a communication link for delivering data access commands to said DRAM on predetermined time slots; and

a controller for operating said memory array in accordance with said data access commands, wherein

said controller is configured to determine that said memory cells require a refresh, and wherein

said controller is configured to initiate said refresh at a predetermined time and without delaying a data access triggered by a data access command.

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45. (Amended) A processor-based system, comprising:

a processor; and

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a dynamic random access memory (DRAM) coupled to said processor, said dynamic random access memory having a system for refreshing memory cells in said dynamic random access memory, said system comprising:

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a memory array containing said memory cells;

a communication link for delivering data access commands to said DRAM on predetermined time slots; and

a controller for operating said memory array in accordance with said data access commands, wherein

said controller is configured to determine that said memory cells require a refresh, and wherein

said controller is configured to initiate said refresh at a predetermined time and without delaying a data access triggered by a data access command.

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52. (Amended) The processor-based system of claim 51, wherein said predetermined edge is defined as every fourth positive edge of a dynamic random access memory (DRAM) input clock.

Add new claims 55-58 as follows.

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55. A method for refreshing memory cells, comprising:

C assigning predetermined time slots during which a data access command may be placed on a command/address bus; and

performing a non-conflicting refresh operation during a period of time between said predetermined time slots.

A⁷ 56. A system for refreshing memory cells of a dynamic random access memory (DRAM) comprising:

a memory array containing said memory cells;

a communication link for delivering data access commands to said DRAM on predetermined time slots; and

a controller for performing a non-conflicting refresh on said memory cells during a time interval between said predetermined time slots.

57. An integrated circuit semiconductor device containing a system for refreshing memory cells of a dynamic random access memory (DRAM), said integrated circuit semiconductor device comprising:

a memory array containing said memory cells;

a communication link for delivering data access commands to said DRAM on predetermined time slots; and

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a controller for performing a non-conflicting refresh on said memory cells during a time interval between said predetermined time slots.

58. A processor system, comprising:

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a processor unit; and

a dynamic random access memory (DRAM) coupled to said processor, said dynamic random access memory having a system for refreshing memory cells in said dynamic random access memory, said system comprising:

a memory array containing said memory cells;

a communication link for delivering data access commands to said DRAM on predetermined time slots; and

a controller for performing a non-conflicting refresh on said memory cells during a time interval between said predetermined time slots.
